

Gaming sites are still letting streamers profit from hate | Ars Technica

By Celia D'Anastasio

February 9, 2021

In today's attention economy, platforms are megaphones and audiences are income. Shut off the megaphone and the income goes away. Bad guy go bye-bye. Throughout the last year, Twitter, Facebook, YouTube, and beyond have reckoned with their social responsibility not to amplify and monetize hate in what has become known as "the great deplatforming." But what about when the megaphone is off and the cash keeps flowing in?

A WIRED investigation has uncovered dozens of far-right and white supremacist figures who monetize or have monetized through financial services essential to Twitch and YouTube's full-time gamers: Streamlabs and StreamElements. Booted off traditional streaming sites, these figures have fled to more underground, less-moderated streaming services like DLive, where integrations with Streamlabs and StreamElements let viewers send monetary donations alongside public messages to streamers. Unlike PayPal, which has been cutting off white supremacists since at least 2017, Streamlabs and StreamElements' role in buoying extremists has flown under the radar.

[...]

Source: [Gaming sites are still letting streamers profit from hate | Ars Technica](#)