

# Animal Crossing needs a fake news policy | Slate

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Most people think of social media as the only source for digital social platforms, but countless online multiplayer games fit the bill as well, including Animal Crossing, Fortnite, Minecraft, and League of Legends. These games are forums for communication, expression, and engagement between millions of users every day.

Much has been made of attempts by Facebook, YouTube, Twitter, and other popular social media platforms to grapple with various forms of abuse, such as disinformation, on their platforms. According to Pew Research, nearly three-quarters of Americans have little to no confidence in tech companies' ability to prevent misuse of their platforms during the 2020 election, despite significant investments by these companies to do exactly that. Game companies just as urgently need to think about the thorny problems of potential misuses of their platforms.

[...]

Source: [Animal Crossing needs a fake news policy.](#)